

# Control

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## Announcements

Print and None

(Demo)

**None** Indicates that Nothing is Returned

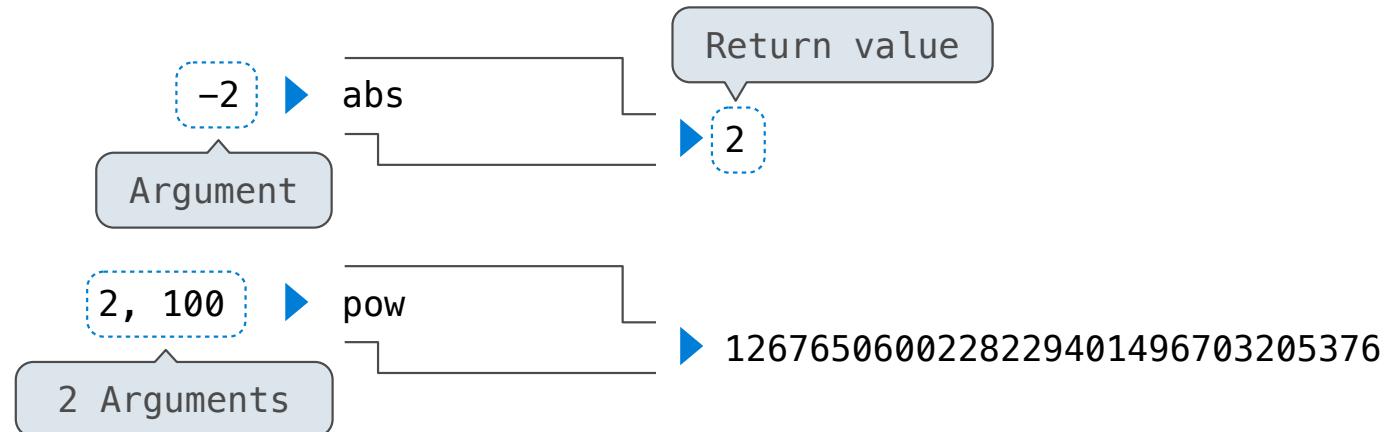
The special value `None` represents nothing in Python

A function that does not explicitly return a value will return `None`

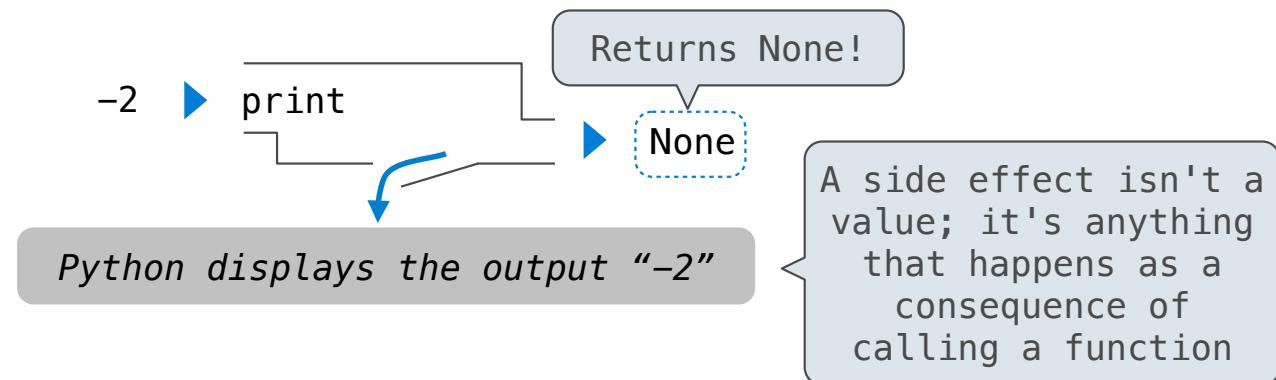
*Careful: **None** is not displayed by the interpreter as the value of an expression*

## Pure Functions & Non-Pure Functions

**Pure Functions**  
*just return values*



**Non-Pure Functions**  
*have side effects*



## Nested Expressions with Print

None, None ➤ print(...):

None

Does not get displayed

display "None None"

```
>>> print(print(1), print(2))  
1  
2  
None None
```

func print(...)

None

print(print(1), print(2))

None  
print(1)

func print(...)

1

None  
print(2)

func print(...)

2

1 ➤ print(...):

None

display "1"

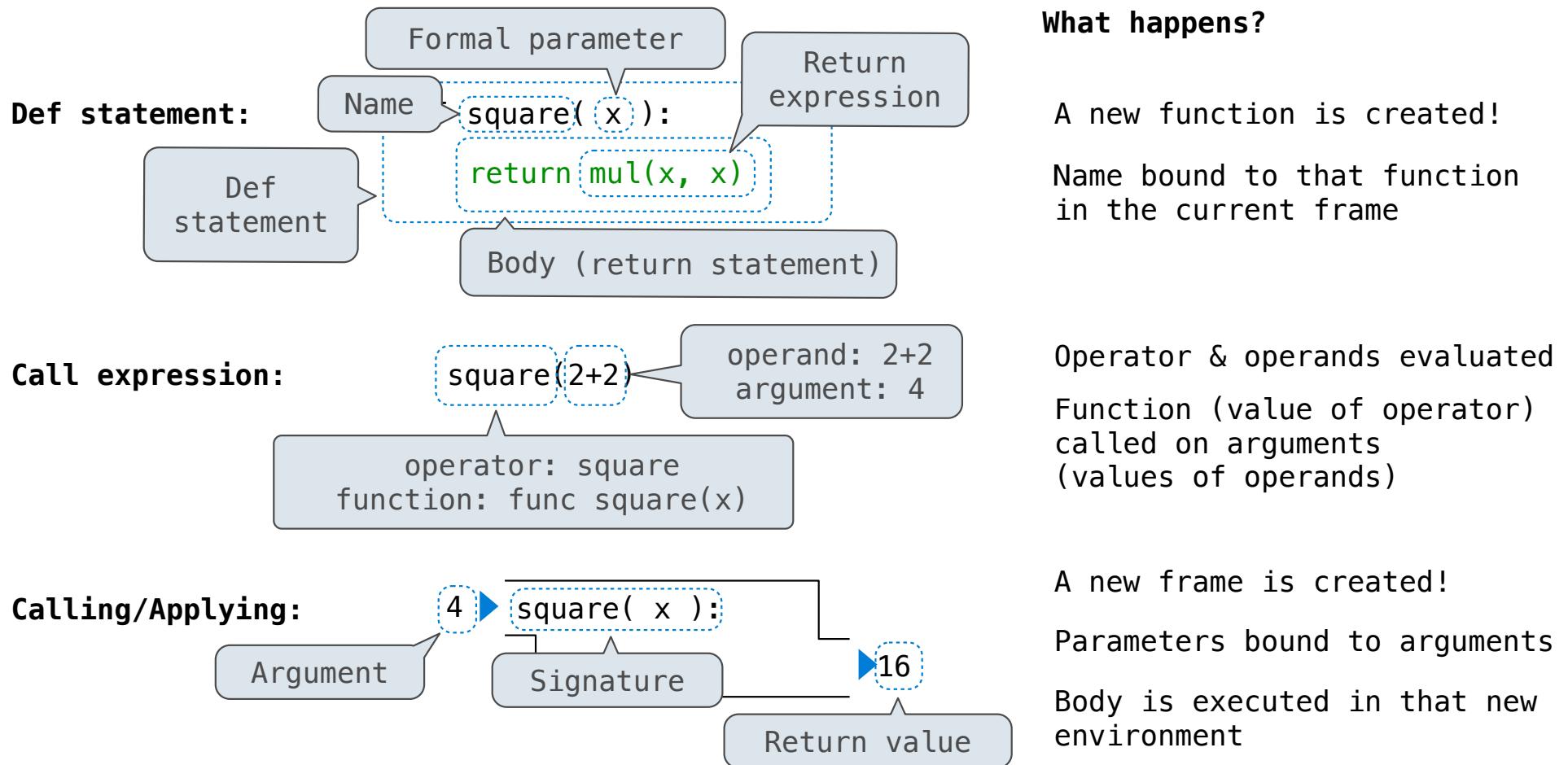
2 ➤ print(...):

None

display "2"

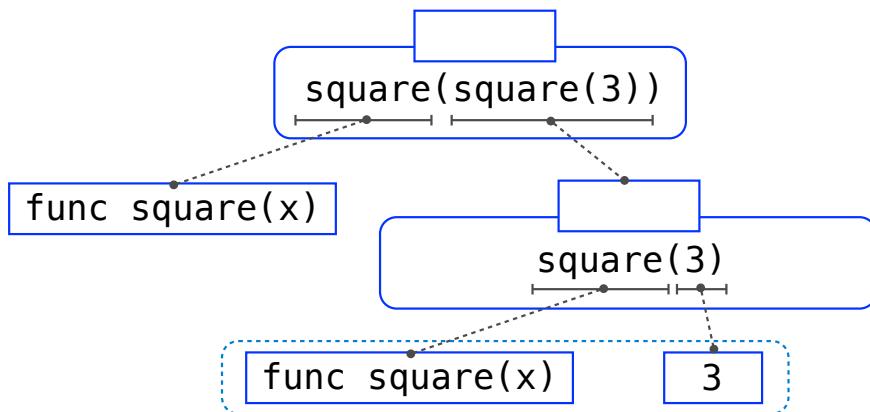
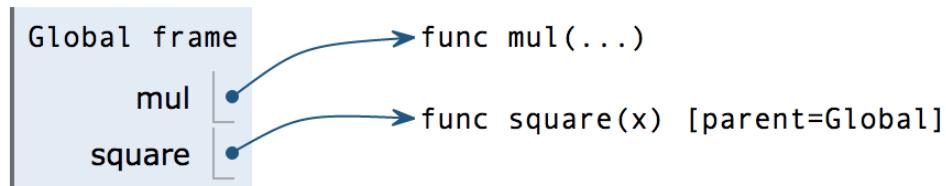
## Multiple Environments

## Life Cycle of a User-Defined Function



## Multiple Environments in One Diagram!

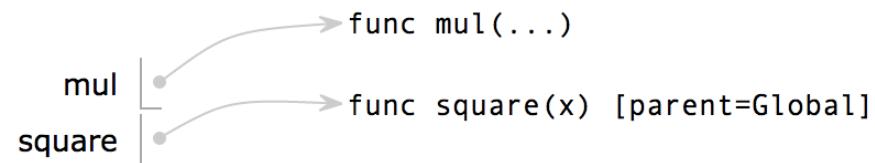
```
1 from operator import mul  
→ 2 def square(x):  
    3     return mul(x, x)  
→ 4 square(square(3))
```



## Multiple Environments in One Diagram!

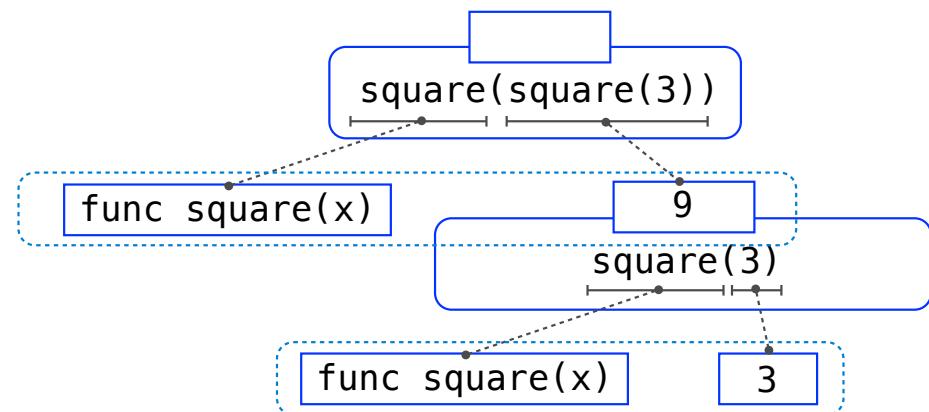
```
1 from operator import mul  
2 def square(x):  
3     return mul(x, x)  
4 square(square(3))
```

Global frame



f1: square [parent=Global]

x	3
Return value	9

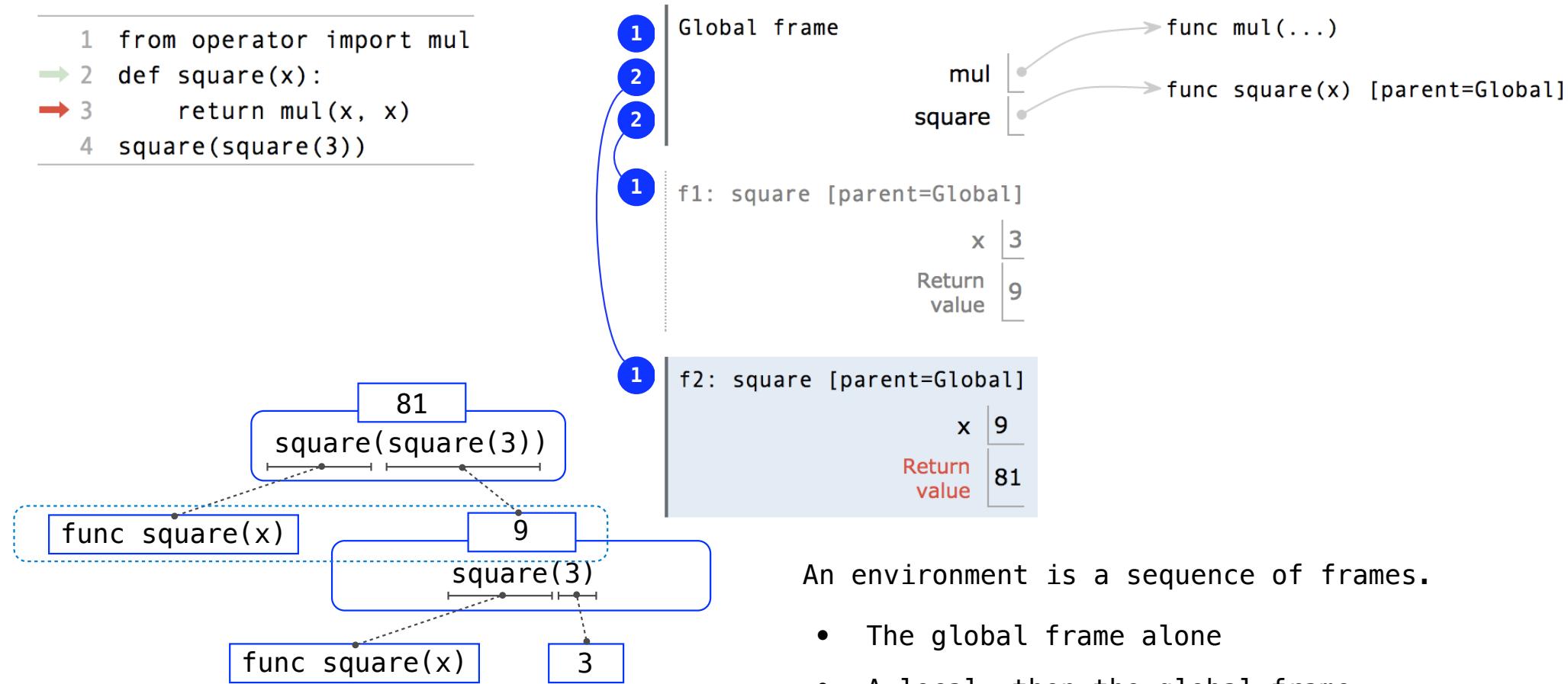


## Multiple Environments in One Diagram!

```

1 from operator import mul
2 def square(x):
3     return mul(x, x)
4 square(square(3))

```

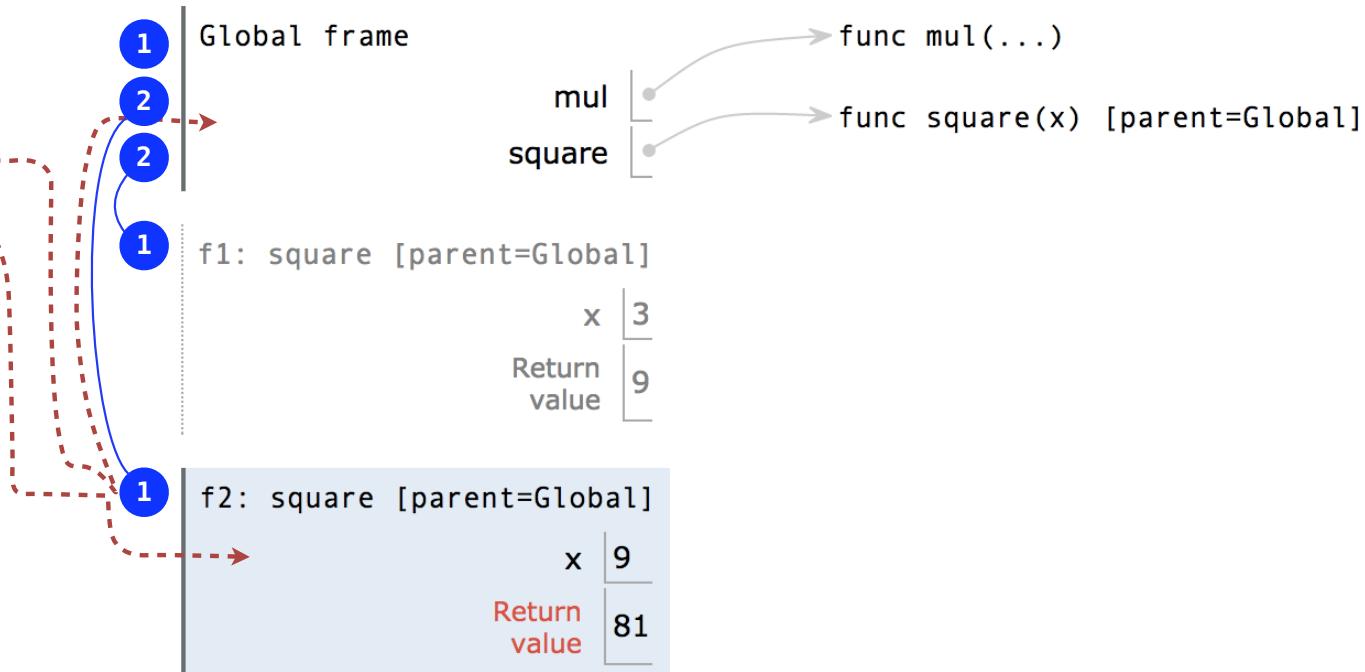


An environment is a sequence of frames.

- The global frame alone
- A local, then the global frame

## Names Have No Meaning Without Environments

```
1 from operator import mul  
2 def square(x):  
3     return mul(x, x)  
4 square(square(3))
```



Every expression is evaluated in the context of an environment.

A name evaluates to the value bound to that name in the earliest frame of the current environment in which that name is found.

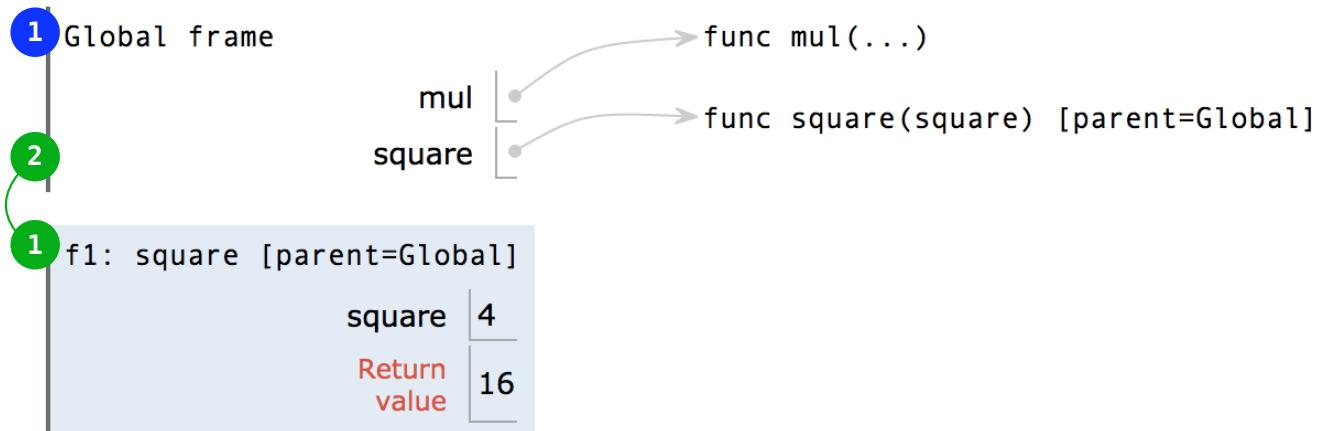
An environment is a sequence of frames.

- The global frame alone
- A local, then the global frame

## Names Have Different Meanings in Different Environments

A call expression and the body of the function being called  
are evaluated in different environments

```
1 from operator import mul
2 def square(square):
3     return mul(square, square)
4 square(4)
```



Every expression is  
evaluated in the context  
of an environment.

A name evaluates to the  
value bound to that name  
in the earliest frame of  
the current environment in  
which that name is found.

## Miscellaneous Python Features

Division

Multiple Return Values

Source Files

Doctests

Default Arguments

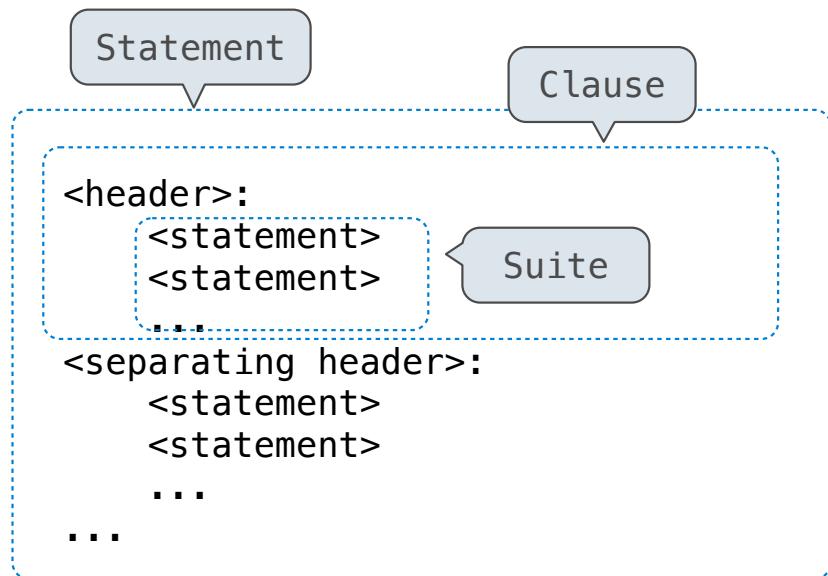
(Demo)

## Conditional Statements

# Statements

A **statement** is executed by the interpreter to perform an action

## Compound statements:



The first header determines a statement's type

The header of a clause “controls” the suite that follows

def statements are compound statements

## Compound Statements

### Compound statements:

```
<header>:  
  <statement>  
  <statement>  
  ...
```

Suite

```
<separating header>:  
  <statement>  
  <statement>  
  ...  
  ...
```

A suite is a sequence of statements

To “execute” a suite means to execute its sequence of statements, in order

### Execution Rule for a sequence of statements:

- Execute the first statement
- Unless directed otherwise, execute the rest

## Conditional Statements

```
def absolute_value(x):
    """Return the absolute value of x."""
    if x < 0:
        return -x
    elif x == 0:
        return 0
    else:
        return x
```

1 statement,  
3 clauses,  
3 headers,  
3 suites

### Execution Rule for Conditional Statements:

Each clause is considered in order.

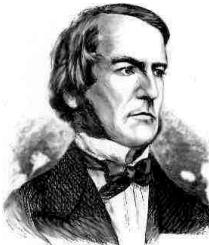
1. Evaluate the header's expression.
2. If it is a true value,  
execute the suite & skip the remaining clauses.

### Syntax Tips:

1. Always starts with "if" clause.
2. Zero or more "elif" clauses.
3. Zero or one "else" clause,  
always at the end.

## Boolean Contexts

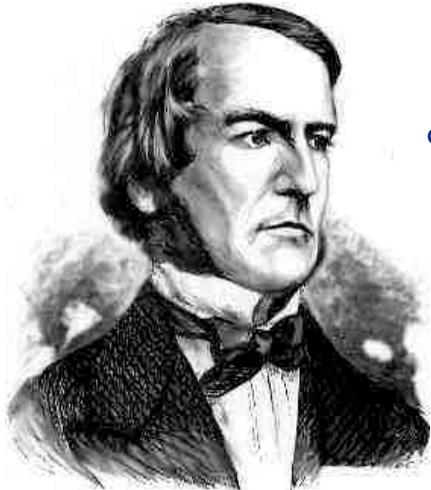
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*George Boole*

```
def absolute_value(x):
    """Return the absolute value of x."""
    if x < 0:
        return -x
    elif x == 0:
        return 0
    else:
        return x
```

## Boolean Contexts



George Boole

```
def absolute_value(x):
    """Return the absolute value of x."""
    if x < 0:
        return -x
    elif x == 0:
        return 0
    else:
        return x
```

Two boolean contexts

False values in Python:      False, 0, '', None    (*more to come*)

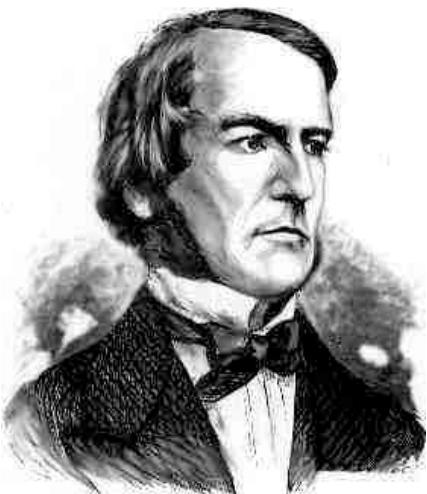
True values in Python:      Anything else (True)

**Read Section 1.5.4!**

(Demo)

Iteration

## While Statements



George Boole

(Demo)

```
▶ 1 i, total = 0, 0
▶ 2 while i < 3:
▶ 3     i = i + 1
▶ 4     total = total + i
```

Global frame  
i ✗ ✗ ✗ 3  
total ✗ ✗ ✗ 6

### Execution Rule for While Statements:

1. Evaluate the header's expression.
2. If it is a true value,  
execute the (whole) suite,  
then return to step 1.

(Demo)

## Example: Prime Factorization

## Prime Factorization

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Each positive integer  $n$  has a set of prime factors: primes whose product is  $n$

...  
8 = 2 \* 2 \* 2  
9 = 3 \* 3  
10 = 2 \* 5  
11 = 11  
12 = 2 \* 2 \* 3  
...

One approach: Find the smallest prime factor of  $n$ , then divide by it

$$858 = 2 * 429 = 2 * 3 * 143 = 2 * 3 * 11 * 13$$

(Demo)